

Clue1: key Word is: Tamilnadu

Students Hints: Copy the clue word using short cut (**Ctrl + c**) then find the word using (**ctrl + F**) or (**ctrl + h**) then paste the word using the short cut (**ctrl + v**).

Then it will show the many word of Tamilnadu. One of the name of Tamilnadu has hyperlink. So you can find the word using clicking of ctrl button and mouse move on the word. If it has the hyperlink it will open the image. Then note the number.

ASHA KANINI



Asha Kanini is an application developed by Asha Chennai, the Chennai chapter of Asha for Education.

The purpose of the application is to use technology to improve the quality of education at government schools serving underprivileged children. Asha Kanini is focused on helping teachers identify appropriate content for the particular lesson they are teaching and effectively use it to improve student learning. Asha Kanini is currently available on Windows and Android. It has been designed with the needs of remote rural schools in mind. Asha Kanini is currently available for Tamilnadu and Uttar Pradesh state board curriculum.

ASHA KANINI IN PRACTICE

Asha Chennai supports 100 schools in Tamilnadu and 6 schools in UP. Asha Kanini is being used in all these schools.

60+ Packages have been mapped for Tamilnadu and 20+ packages for Uttar Pradesh. Asha has also created lesson plans in Maths, English, Science and Computer Science. More contents are being added.

Computer Teachers visit schools one or two days a week to teach computer science as well as other subjects using Asha Kanini content. Further regular teachers we have appointed also use Asha Kanini in their regular instruction.

We use our teachers to train government teachers on how to effectively use these computers in the classroom and teach students using Asha Kanini contents.

Asha Chennai also maintains the computers in these schools and where possible we have augmented it with donations from corporates.

In 2021 we have undertaken a project along with IITM Pravartak to take Asha Kanini to all the schools in Thiruvallur District of Tamilnadu.



CONTENT CATEGORIES

Asha Kanini comes packaged with over 60 packages. The contents can be broadly classified into the following types based on how the content can be used by the teacher.

Active Learning

This includes interactive material where the student will be encouraged to participate. The interactive material includes games that are primarily used to master a concept that has already been taught. It also includes simulations that could explain a concept and provide for virtual lab experiments and so on. These are found to be most effective in teaching and practicing concepts.

Passive Learning

Primarily audio and video content that the students can hear or watch without much interaction during the classroom presentation. Teachers can use these to teach concepts by making these interactive. Further it can be effectively use for recall or revision.

Teacher Content

This includes content that can be used by teachers to prepare for the lesson, which might show them the best way to teach a particular concept. This includes instructional videos and material that the teacher can explore before going to the classroom that prepares them to teach the concepts effectively. This also includes additional offline material that could be used by printing and distributing like Schoolhouse Bingo. We also provide all resources and tutorial videos for conducting classroom activities.

TYPES OF CONTENT

Asha has carefully selected high quality content from a variety of vendors to make teaching and learning effective, first for conceptual understanding and then for mastering the subject through games and exercises. The packages primarily address the lessons in a class, but also include additional content that improves general analytical ability and skills of the students.

Asha Contents

6 packages

Government Contents

14 packages

Third Party Content

32 packages